

WINTER GAMES

John Rock 4x4 Track and Campsite

Rules of the Winter Games

1. The event is at **John Rock 4x4 Trail** on the **3rd of August 2024**.
2. **Two-person team per vehicle**. One Driver and One navigator.
3. Entrance fee is **R550.00 per team**, Participants will receive a goodie bag, with R5.00's for bribing and stickers etc. You will not receive a goodie bag if you did not register online.
4. **Register and book online** via the Zondagh website;
www.zondagh.africa/Home/EventRegistration
5. To secure booking please make an EFT payment. ****Bank details will be emailed after registration.**
6. **Judges' decision is final.**
7. Each team will have a dedicated judge accompanying them to award points. The **goal of the day is to achieve the most points.**
8. Bribing the judges for **bonus points is encouraged.**
9. At **5 pm** on Event Day the prize giving will take place.
10. Zondagh reserves the right to amend the rules of the competition, which will be posted on our Facebook page.
11. **Right of admission reserved.**
12. Please do not litter, graffiti or deface our trees, rocks, signs or any other property at John Rock 4x4 Track and Campsite.
13. **No alcohol allowed on trails and inside swimming pools.**
14. **Advance booking is essential for this event.** Goodie bags will not be provided to those who arrive on the day.
15. Any queries can be sent to: **info@devroc.africa, Shani (082 903 4757) or Whatsapp Zondagh (060 720 2155)**



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How to get points

1. **Gate 1 - Sliding Gates – First Obstacle** – Go through 2 gates (6 poles planted) = 10 points for each gate you clear.
2. **Winter Games 1 – “Sakspring”** – 30 points for 1st, 20 points for 2nd and 10 points for 3rd.
3. **Winter Games 2 – Bucket Thrown** – Throw the object in different buckets to accumulate points – 10 points for closest bucket, 20 points for next bucket, 30 points for farthest bucket ect.
4. **Gate 2 - Time Square Gates** – Go through 3 gates (6 poles planted) = 10 points for each gate for each gate you clear.
5. **Winter Games 3 – Chicken Run** – Over 10 seconds and broken egg = 0 points, under 10 seconds with whole egg = 10 points.
6. **Winter Games 4 – Target Frik** – Shoot gas gun out of window of vehicle at target = Get points of targets you hit – 5 tries.
7. **Tyre Mountain** - Go over Tyre Mountain successfully get 50 points.
8. **Winter Games 5 – Balloon Catch** – Stand 1m from each other, once all caught step a meter back. When the balloon break, the amount of meters x 10 = total points.
9. **Zig Zag Gates – “Ruil jou Tyre” Obstacle** – Go through 3 gates (6 poles planted) = 10 points for each gate you clear.
10. **Winter Games 6 - Kick the Can** – Kick the can across an obstacle course - 30 points for 1st, 20 points for 2nd and 10 points for 3rd.
11. **Off-camber Gates** – Go through the 2 gates (4 poles planted) = 10 points for each gate you clear.
12. **Winter Games 7 – Hula Hoop** – Score points based on how many rotations the hula hoop completes without dropping.
13. **Winter Games 8 - Tyre Roll** - Over 10 seconds = 0 points, under 10 seconds = 10 points.

**** Bonus points for bribing the judges with cash.**



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